Language, Literacy and Communication

Read, Write, Inc sessions.

Read and write folktales about animals.

Write information texts/ fact files.

Learn and recite animal rhymes/ poems and songs.

Complete wordsearches and alphabet lists using animal names.

Write a playscript.

Create a non-chronological report.

Welsh and French lessons.

Reading and comprehension activities.

Homework: Read a story about a wild animal and write a book review.

Expressive Arts

Create animal prints.

Animal 3D models.

Animal masks/ flags/ lanterns.

Jungle drawings and collages.

Design a new animal and describe its' features/characteristics.

Sing songs about wild animals/ from animal films, eq: Hakuna Matata, The Lion Sleeps

Tonight, etc including some with sign language.

Homework: Create a model of a zoo or safari park. Create your own animal habitat.

Maths and Numeracy

Recognise 2D and 3D shapes and describe their properties

Identify lines of symmetry

Sort and classify objects using more than 2 criterion, and represent data using lists, tally charts, tables and diagrams

Add/subtract 19/21 to a given number

Compare temperatures using thermometers

Recall 2,3,4,5 and 10 times tables

Solve multiplication and division problems

Solve word problems

Identify odd and even numbers

Find halves and quarters, including in the context of number, money and measure

Homework: Record daily temperatures over a week. Compare to another country.

Going Wild YEAR 2 / 3

Humanities

Explore and identify different types of habitats (mountain, coral, woodland, grass, Arctic, swamps, rivers and desert) and find out which animals live there.

Investigate the different countries where different animals live.

Learn about rainforests/ the Arctic/ oceans.

Research different tribes around the World.

Visit a zoo/ safari park/ farm/ aquarium.

Homework: Use Google Earth to explore the countries that various wild animals are found.

Science and Technology

Life cycles of animals.

Facts about animals- investigate speed, strength, size, diet – research using ICT and create fact files using Google docs.

Endangered species/ Extinct species.

Camouflage and how animals adapt to different environments.

Food chains.

Investigate how humans impact on the environment.

Investigate wild weathers such as hurricanes, tornadoes, storms. Tsunamis, etc.

Digital citizenship/ Internet safety lessons.

Create a stop motion movie using ICT.

Design and create animals and/or animal homes using Lego / Duplo/ junk materials.

Homework: Use Google Slides or PowerPoint to sreate a presentation about a wild animal.

Health and Wellbeing

Create new personal targets and goals for this term.

Jigsaw activities.

PE sessions / Swimming.

Forest schools/ Bushcraft activities/ Bug hunt Animal themed fun run.

Taste edible leaves such as mint, sage etc and find out about what they are good for.

Animal poses/ movements.

Make animal biscuits.

How to care for animals/adopt an animal.

Homework: Research how to look after a zoo animal and write instructions.