**Humanities**

Learn about Captain James Cook. Locate and colour the countries of Hawaii, Australia, New Zealand and Tahiti on a map. Create a treasure map including geographical features such as forests, beaches, caves, swamps, mountains, lakes, etc. Find out about lighthouses. Follow a map to find treasure in the school grounds. Open the book assemblies. Bible stories- Noah’s ark, Jesus calms the storm, The Loaves and fishes.

**Maths and Numeracy**

Use maps to describe the position, direction and movement of pirates, ships and treasure. Compare and order numbers to at least 10. Count a collection of objects beyond 10 and make links to 1 more/1 less. Number bonds of 10. Begin to read number words. Recognise domino patterns and focus on doubles. Use different combinations of money to pay for items up to 10p. Combine 2 sets of objects to find how many altogether and begin to use the counting on strategy. Use the language of difference when comparing 2 groups of objects within 10. Explore stories of 8 and 9.

**Homework**

1. Draw and label your own pirate treasure chest.
2. Write a message in a bottle from a desert island.
3. Write about a holiday/ day out you have been on by the sea.
4. Maths activities.
5. Welsh activity.

**Language, Literacy and Communication**

Read, write, inc sessions in differentiated groups. Individual reading/ High frequency words. Open up a ‘treasure chest’ to discover a range of pirate objects- who might they belong to? What do they already know about pirates? Write about a pirate-what they look like, likes/dislikes, etc. Read a range of stories about pirates and the sea, eg: Pirates love underpants, The Lighthouse keeper series, The Rainbow Fish, etc. Look at a range of paintings of boats and describe what they can see. Think about what they might see, hear, small, touch and taste if they were in the painting. Write postcards from the seaside. Wanted posters. Talk like a pirate and find out our pirate name.

**Expressive Arts**

Draw a boat, looking carefully at shape and form. Listen to and join in with songs about sailors and pirates, eg: the pirate song, the big ship sails on the alley, alley o, a sailor went to sea, sea, sea. Design a pirate flag. Make a lighthouse from junk or construction materials.

Create a pirate mask using a simple computer program.

Pirate workshop-dress as pirates for the day. Craft and modelling activities within Enhanced provision.

**Welsh**

Beth sy’ ar goll? (What is missing) game using shapes.

Dw i’n hoffi (I like)

Dw i eisiau (I want)

Phrase of the month.

**Science and Technology**

Explore the properties of materials such as wood, plastic, metal, glass, brick, paper and card to see which float and which sink.

Make our own boats and test if they float. Explore how much ‘cargo’ a boat can hold before it sinks.

Add pirate features (a beard, earring, hat, etc) to a photograph of ourselves using the Seesaw app.

Land Ahoy!

Reception

**Memorable Experience –   
Pirate Attack workshop**

**Health and Wellbeing**

Find out about the role of the RNLI and listen to a visitor from the RNLI.

Learn about water safety.

Join in with playground games such as ‘Captains Deck’.

Good Friend Wanted posters.

Discuss how we feel in certain situations.

Mrs Tufty visit-road safety.

Healthy living week.

Sports day.