

Language, Literacy and Communication

Share a selection of woodland themed stories, eg: The Gruffalo, The Gruffalo's child, Stick man, Owl babies.

Traditional tales, eg: Little Red Riding Hood, Hansel and Gretel, etc.

Retell stories orally and in writing.

Write fact files about woodland creatures.

Write a description of the mythical creature you have created.

Daily incidental Welsh using familiar language patterns.

Read Write Inc. sessions.

Acrostic poems.

Individual reading sessions.

Write a description of your favourite woodland animal (Colour, size, food, type of home, what their babies are called,,etc)

Maths and Numeracy

Recite number sequences forwards and backwards from different starting points. Count forwards and backwards in 10's to 100. Count forwards in 5's to 20. Use ordinal numbers to 20. Read and write numbers to 20. Count reliably up to 20 objects. Order numbers to 20- 1 more than/less than, 2 more than/less than, number after/before. Partition teen numbers. Comparing numbers- which is more/less. Doubles to 10. Add and subtract numbers involving up to 10/20 objects. Find totals up to 10p and use different combinations of money to pay. Use non-standard measures to measure length, height, distance, weight, mass. Recognise and name common 2D shapes.

Set up a shop at home and practise paying for the items with the correct combinations of coins.

Science and Technology

Learn about and sort nocturnal and diurnal animals.

Set up hedgehog nesting box and observe for any signs of movement/ use by hedgehogs.

Woodland hunt.

Woodland habitats.

Changing seasons/ signs of Autumn and Winter Leaf and tree investigations.

Investigate insects that we may find in the woods.

Look at birds and their nests.

Woodland flowers.

Create a graph/pictogram using ICT about favourite woodland animals.

Take photographs using an i-pad.

Internet safety including stranger danger.

Observe the weather for 1 week and create a weather chart to record your findings.

Into the Woods

Dosbarth Maple-YEAR 1

Expressive Arts

Woodland art using natural materials, eg: leaves, sticks, pebbles/stones, bark, etc.

Design your own mythical creature.

Bark and leaf rubbings.

Paintings of woodland animals.

Observational drawings of woodland flowers and trees.

Handprint hedgehog.

Create movements to enchanted forest and woodland music.

Move like woodland animals.

Create a picture/model of a woodland creature

Humanities

Trip to Puzzle Wood.

Create a map to get Little Red Riding Hood back home safely.

Harvest festival.

Diwali.

Guy Fawkes.

Remembrance day.

The Christmas story.

Create a map of your journey to school

Health and Wellbeing

Forest schools.

Yoga sessions.

Feelings about our first day at school.

Weekly Jigsaw lessons.

Read the story 'Blow your nose, Big Bad Wolf' and talk about personal hygiene.

Weekly PE Sessions.

Think of things we can do to show kindness to others and to show people that we care.

Do something that makes you happy every day- record your activities in a diary for 1 week

