## Language, Literacy and Communication

- Stories with a familiar setting seaside
- Information text looking after the seas
- Newspaper reports
- Scripts
- Writing a sea shanty
- Barti Ddu pirate pack
- Make an information booklet about a famous boat or ship
- Write a letter to Captain Longbeard

Homework: visit your local library to read and borrow story and information books about the sea. Write or film a book review about your favourite.

### Maths and Numeracy

- Co-ordinates
- Position and order 3-digit numbers
- Learn the 3x tables
- Find totals and given change from £1
- Length/height/distance/capacity
- Lines of symmetry
- Make sensible estimates
- Rounding to the nearest 10 / 100
- Make connections with measures and money
- Use mental recall of facts to 10 to derive bonds of 1000

Homework: Estimate the lengths of a range of items in your house in centimeters. Can you make a table to show your estimates and the accurate measurements?

# Land Ahoy! YEAR 2

## **Expressive Arts**

- Design and draw wanted posters
- Create pirate portraits
- Draw a fantasy land / seascapes
- Create sea shanties in groups
- Create origami boats
- Pirate role play
- Junk modelling
- Pirate dancing

Homework: make a pirate treasure chest using a lidded box and other recycled materials. What will you keep in your treasure chest?

## **Humanities**

- Co-ordinates / map work
- Learn about famous Welsh pirates Barti Ddu and Henry Morgan
- Learn about famous discoverers and explorers
- Learn about local rivers / seas of the UK

Homework: make a map of your home and local area to show all the main features. Include physical landmarks such as hills or forests as well as human features such as shops or farms. Where would be a good place to hide treasure? Can you plot a route to find it?

#### **Science and Technology**

- Learn about recycling/pollution
- Investigate waterproof materials
- Investigate the 3 states of water
- Floating and sinking
- Explore different ecosystems desert, arctic, rainforest, sea.
- Coding using laptops
- Use A.L.E.X. app to practise directions and coding language
- Change the shapes of solid objects by squashing, bending, twisting and stretching
- Use a BeeBot to navigate around a largescale map

Homework: design and make a boat that will hold the weight of an egg without sinking. What materials will you use? Take pictures or a video to show that your boat won't sink.

## **Health and Wellbeing**

- Sports Day practice
- Beach and sea safety
- Beach Clean
- Learn about Stranger Danger
- Jigsaw NSPCC Pants / changing me / relationships
- Kerbcraft
- Relationships and Sex Education

Homework: find and learn some pirate jokes. Practise reading them at home to perform in school and make your pirate friends laugh!